Pace of Play

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Curl Coach

Coach Beyond Statistics

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Not Just Finishing on Time

Teams often look at Pace of Play as the need to complete a game before their clock runs out, and while this is important it is only part of the picture.

How you spend your time is as important as how much time you spend. The better teams understand how they are using the available time and use it as a tactic to help them win more games.

Consider…

- A team that plays quickly, but is still losing games may be rushing their execution
- A skip may be wasting time arguing with the team over what shot to throw when they don’t understand the end goal
- A team that spends too much time at lead stones may be forcing the Skip to rush and make bad decisions

All of these will are reflected in pace of play.

Curl Coach and Pace of Play

As of v3.1, Curl Coach automatically tracks Pace of Play.

Curl Coach records the time spent charting each shot to develop a picture of how your team spends their time and allows you to compare with the opposition.

Curl Coach
Coach Beyond Statistics

How It Works

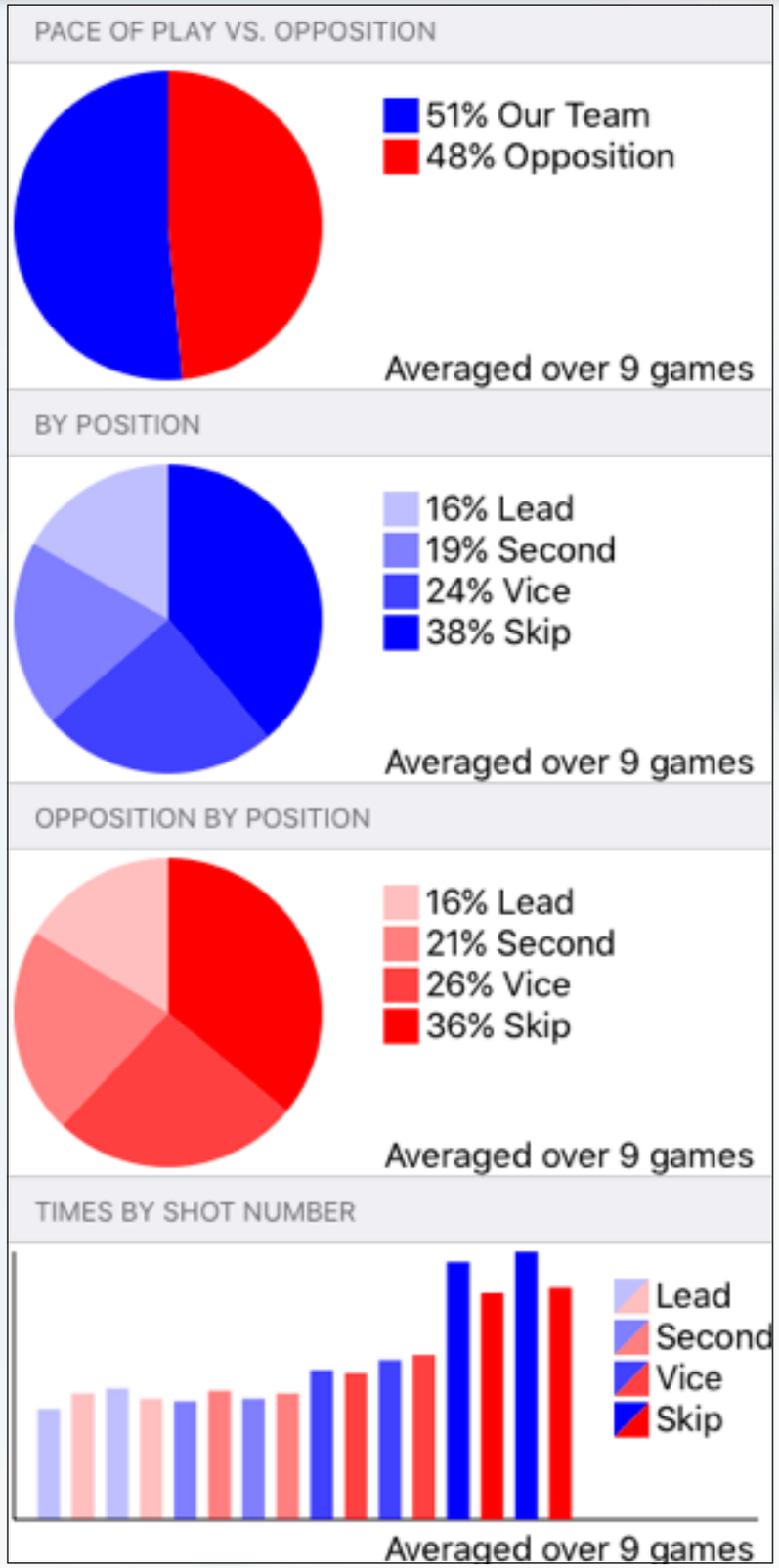
- At the start of each end, when you first place the shot target or broom, Curl Coach records a time stamp.
- When you tap “Next Shot” Curl Coach records another time stamp.
- These timestamps are used to measure the shot time.
- Curl Coach ignores…
  - Very short times
  - Very long times

Why is this important?

- You can determine if your team has a pace of play issue, and where it is.
  - Should be viewed in the context of the teams overall performance
  - Look at average data as this is about trends
  - Avoid looking at just a single game
- Curl Coach lets you see how your team is spending its time in comparison to its opposition, allowing you to identify potential issues and take steps to resolve them

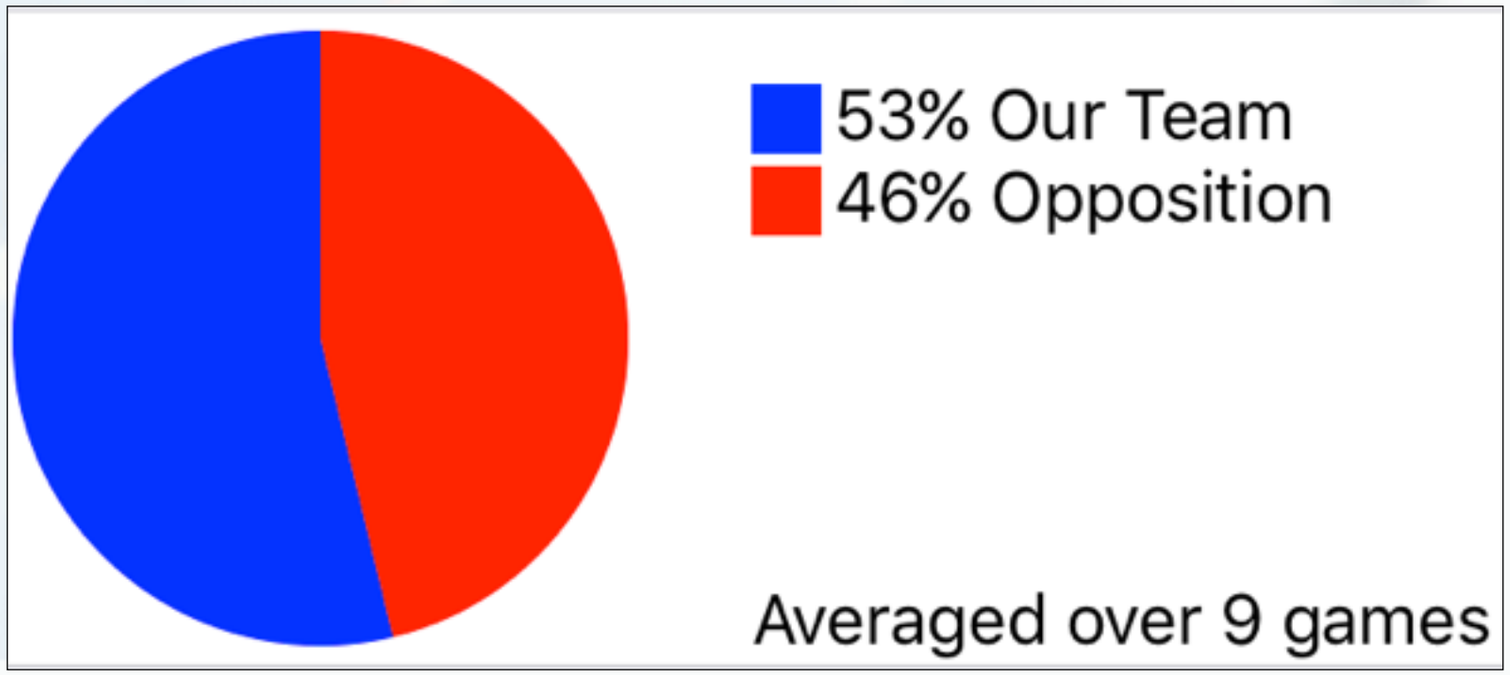
What is in the report?

- First graph is overall time
- The next two graphs show the time budget by position
- The final graph shows the relative times of each shot (leads first stone, leads second stone, etc.)
- In each graph ‘blue’ is your team and ‘red’ is the average of the opposing teams



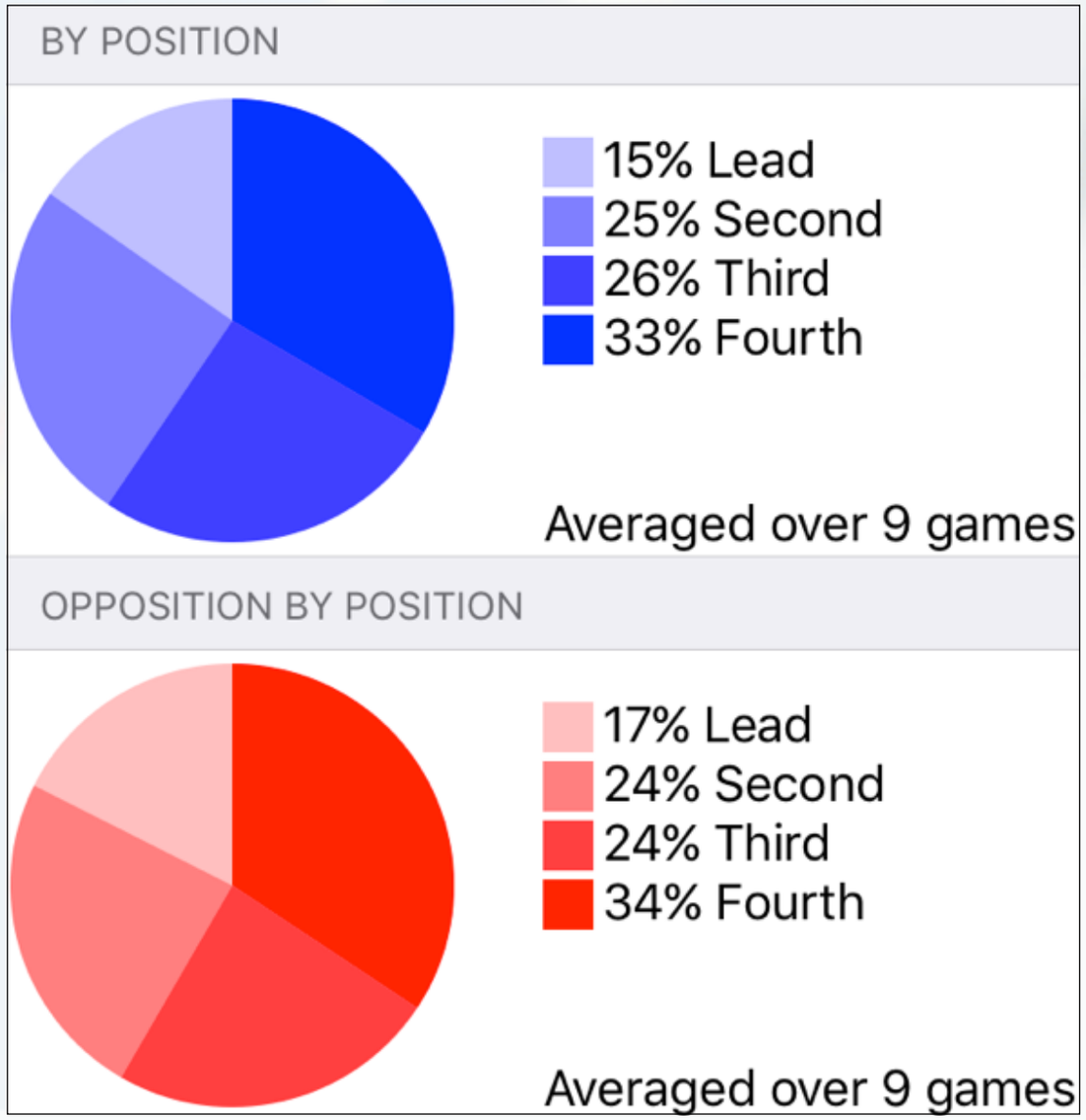
Overall Time

- Does your team play slow?
- In a 2 hour game, if your team uses 52% of the playing time, they are almost 5 minutes slower than the opposition.
- Ideally you want this to be as close to 50/50 as possible. Use the clocks allotted to you.
- Don’t rush.



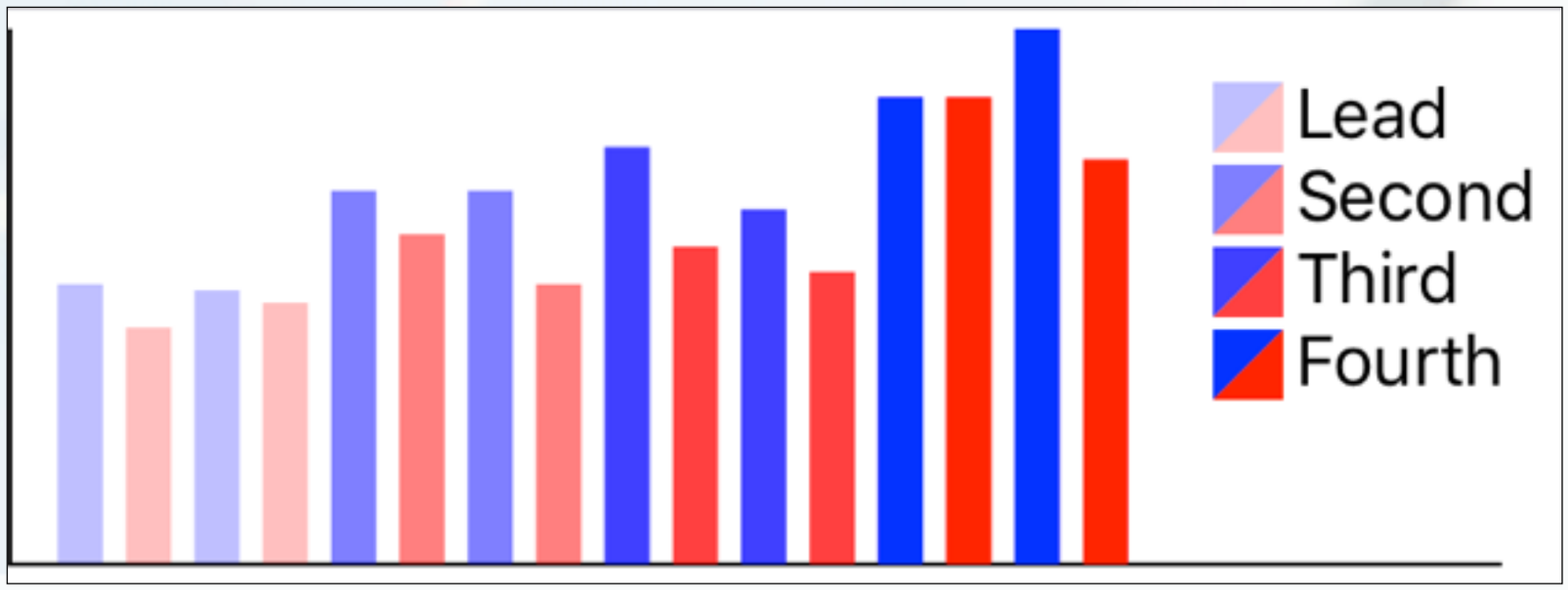
Time by Position

- Where do you spend your time?
- Even teams that have good overall pace of play may have issues with where they use their time
- Look at how much time you spend at each position
- Comparing to the average opposition gives you a reference



Time by Shot

- The final graph compares each shot (leads first, leads second, etc.) to the same shot by your average opposition.
- Is there a particular position that is slower that the opposition?
- Unexpected values here can will give you useful insights.



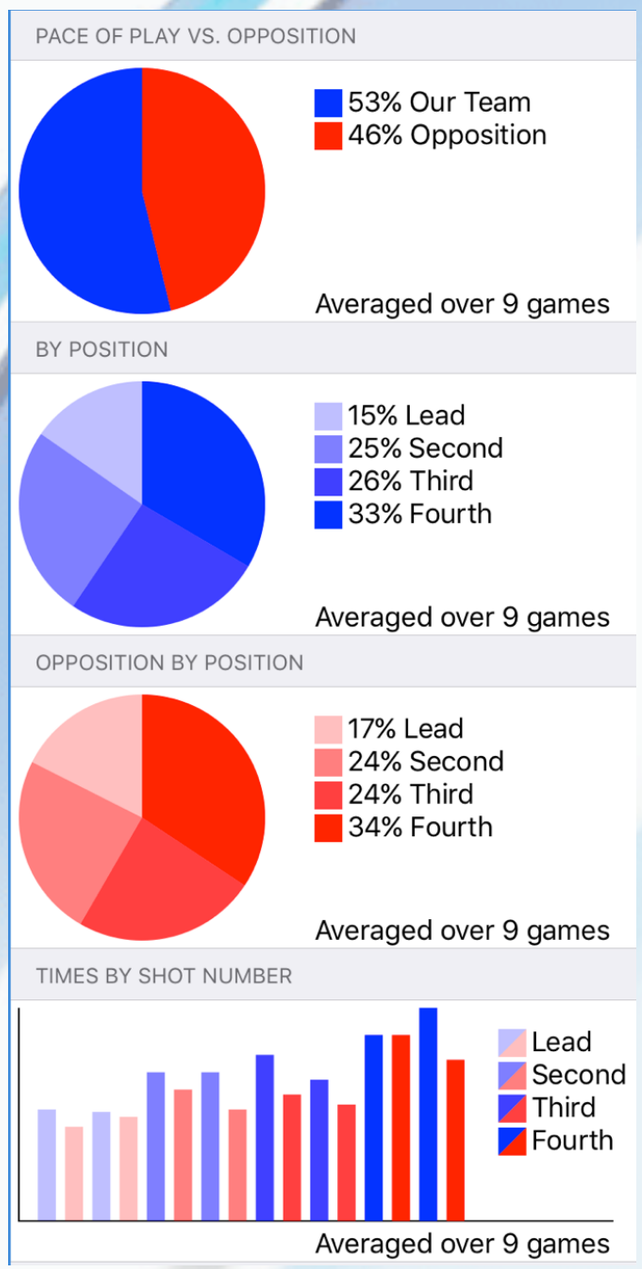
What to do about it?

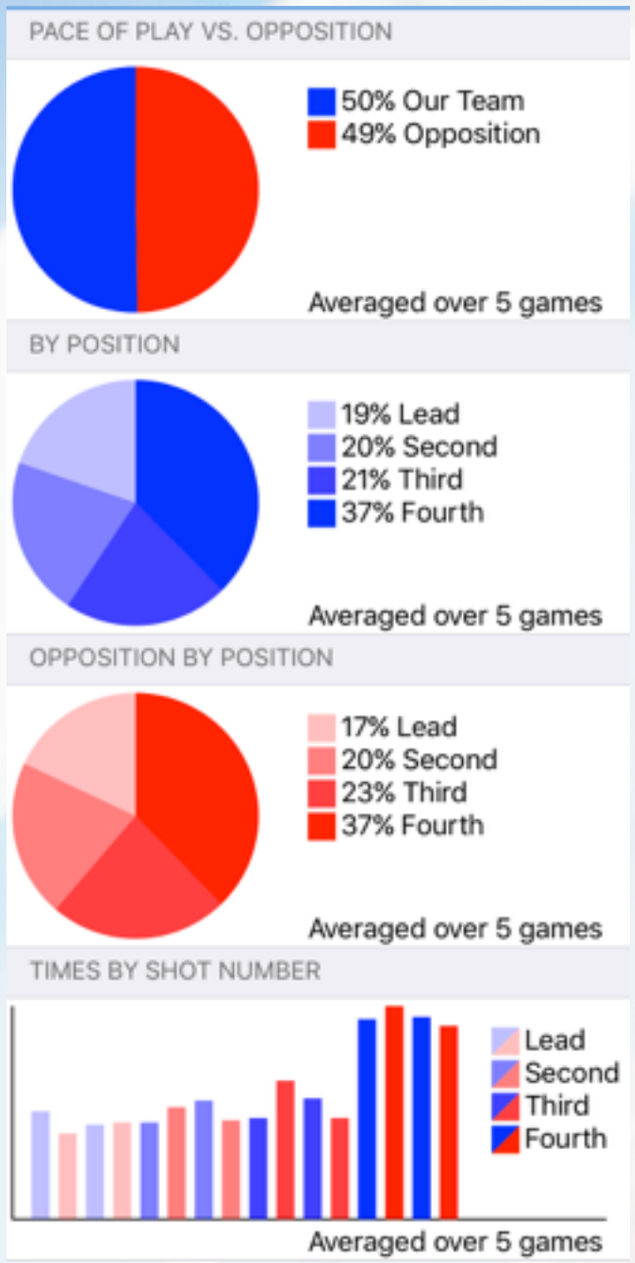
- Curl Coach helps you uncover potential issues with pace of play
- The coach needs to understand the root causes and address them
- Look at:
  - Pre-shot routines, it might be that simple
  - Are the opening moves automatic?
  - Does the team know the goal for the end or are they arguing about strategy?
  - Is the skip thinking several shots ahead?
  - Are you rushing to keep play on-time?

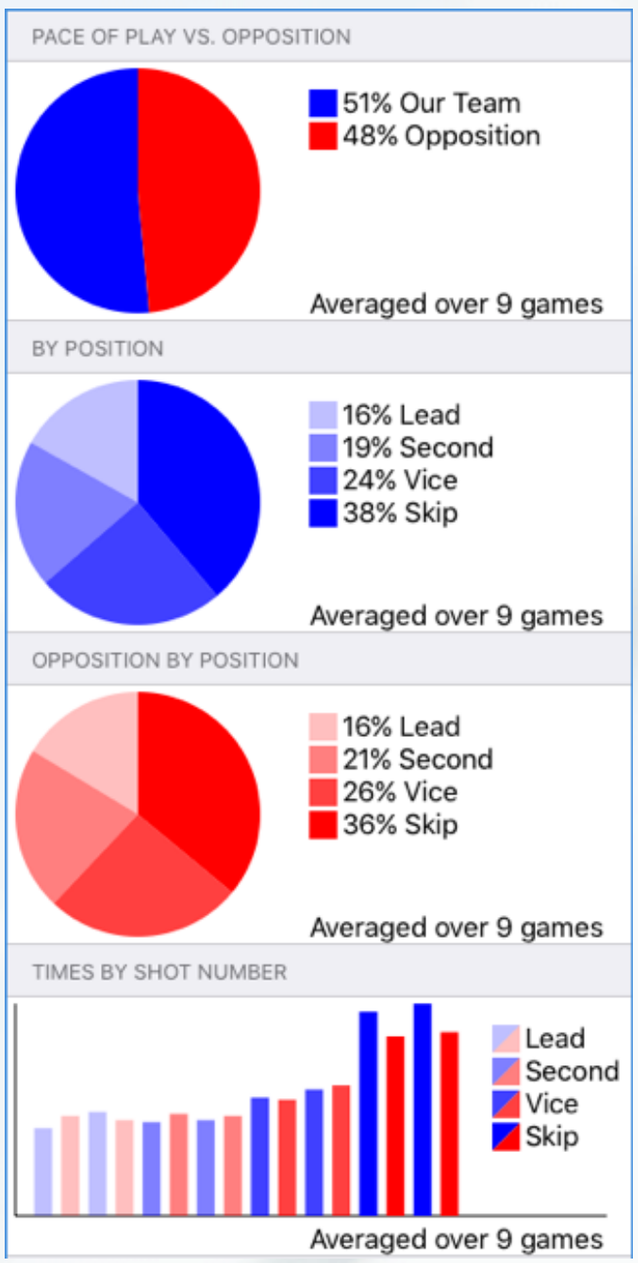
Where do I find this goodness?

- Pace Of Play is in the Dashboard
  - Look under “shot making”
  - Summarize data at the Team, Competition or Game level
- Data is likely not reliable for a single game, look for averages over 5 or more games

Sample Pace of Play Reports







Real-Word samples, what do you see?